

Aditya Pathak

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EDUCATION

VTU University

Siddaganga Institute of Technology
BE in Information Science
Grad. Aug 2022

CBSE(XII)

Rose Public School
May 2017

SKILLS

Languages:

Go, Python, C++, JavaScript,
Typescript, Java

Backend:

Gin, Flask, Nodejs, gRPC,
Springboot

Frontend:

Sveltekit, Tailwind, DaisyUI

Databases:

MongoDB, MySQL, Postgres,
Clickhouse, Redis

Tools:

Git, Vim, VsCode
Postman, Kafka, Grafana,
Opensearch, Docker, Kubernetes

Languages

English, Hindi

HACKATHONS

SIH

Winner of SIH 2020

Code4Covid

Runner up in Code4Covid 2021

Dynamic Hack

Runner up in Dynamic Hack 2021

HackNMIT

In top 5 teams of HackNMIT 2021

Nucleithon

Top 10 teams of Nucleithon 2022

EXPERIENCE

Nuclei (Full-Time)

Jul 2022 - Present

SDE 1

Bangalore, IN

- Integrated discount coupons to Nuclei's merchant marketplace.
- Migrated to Svelte in the frontend and worked with the team to create the flight category from scratch.
- Individually developed the coupon and cancellation flow.
- Trained interns and actively participated in the hiring process for the associate developer role.
- Led the gift card development and collaborated with two interns to create it.
- Worked on nuclei ad manager and created high-level design (HLD) for the same.
- Go, gRPC, Protobuf, Svelte, Kafka, Clickhouse

Nuclei (Internship)

Mar 2022 - Jun 2022

Intern - Full Stack Developer

Bangalore, IN

- Conducted a proof of concept (POC) on Appsmith and documented it.
- Added a fare calendar feature in the flight category.
- Set up Grafana and OpenSearch for monitoring and logging purposes.

PROJECTS

GoGuru

May 2023 – Jun 2023

- An innovative and dynamic platform designed to revolutionize Golang learning. Serving as a comprehensive resource, Goguru offers an array of interactive self-paced courses tailored for learners seeking to master Golang. Learners engage with the material through immersive reading courses, coupled with hands-on coding exercises, ensuring a well-rounded and engaging learning journey.
- Sveltekit, Tailwind, Go

CODIFY

Apr 2021 – Jan 2022

- This is a web based Responsive application to make education easy over online, It consists of an online editor(with the feature of collaboration and pair programming via socket.io), blackboard(virtual), video and audio chat via webRTC.